

Line-VLBI Observations

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Why do spectral line VLBI at mm waves?

- Science driven: science depends on frequency! (spectroscopy)

- Gives you a 3rd axis

.....Which implies lots of extra information:

- velocity information (kinematics and dynamics)
- Column density (amount of gas)
- Excitation conditions (temperature and density)
- Chemical history (gas composition)
- And magnetic fields, distances, etc.

What kind of mm spectral lines for VLBI?

- Emission: non-thermal, i.e. **masers** :
 - H_2O , SiO , CH_3OH , (*Humphreys et al. 2007*)
 - Galactic star-forming regions and evolved stars,
AGNs
- Absorption against continuum :
 - HCO^+ , HCN , HC_3N , (*Muller et al. 2011*)
 - Cosmological sources/ high-redshift galaxies

Preparing Line Observations

- **Doppler/Redshift**: Know the velocity/redshift of your target and set the observing frequency
 - *For high-redshift sources, is the line within the available receivers' bands?*
 - *For galactic sources, is the line frequency well centred in your narrow-band?*
- **Spectral resolution**: enough to sample and fully cover the line (+ line-free channels for cont.)
 - maser lines can be very narrow, 0.5 km/s: this requires $\Delta v \sim 0.1$ km/s or **80 KHz** at 230 GHz
 - absorption features can be very broad, 300 km/s: this requires **BW > 200 MHz** at 230 GHz
- **Sensitivity**: ask for enough time to reach the required sensitivity on target ***per spectral channel*** (*NOT* per entire bandwidth)
- **Scheduling** your line experiment:
 - include scans on continuum calibrators (fringe-finders, bandpass, phase-reference)
 - 2 passes of correlation:
continuum ("broad-band") for *calibrators* and **line** ("narrow-band") for *target*

Line Data Calibration

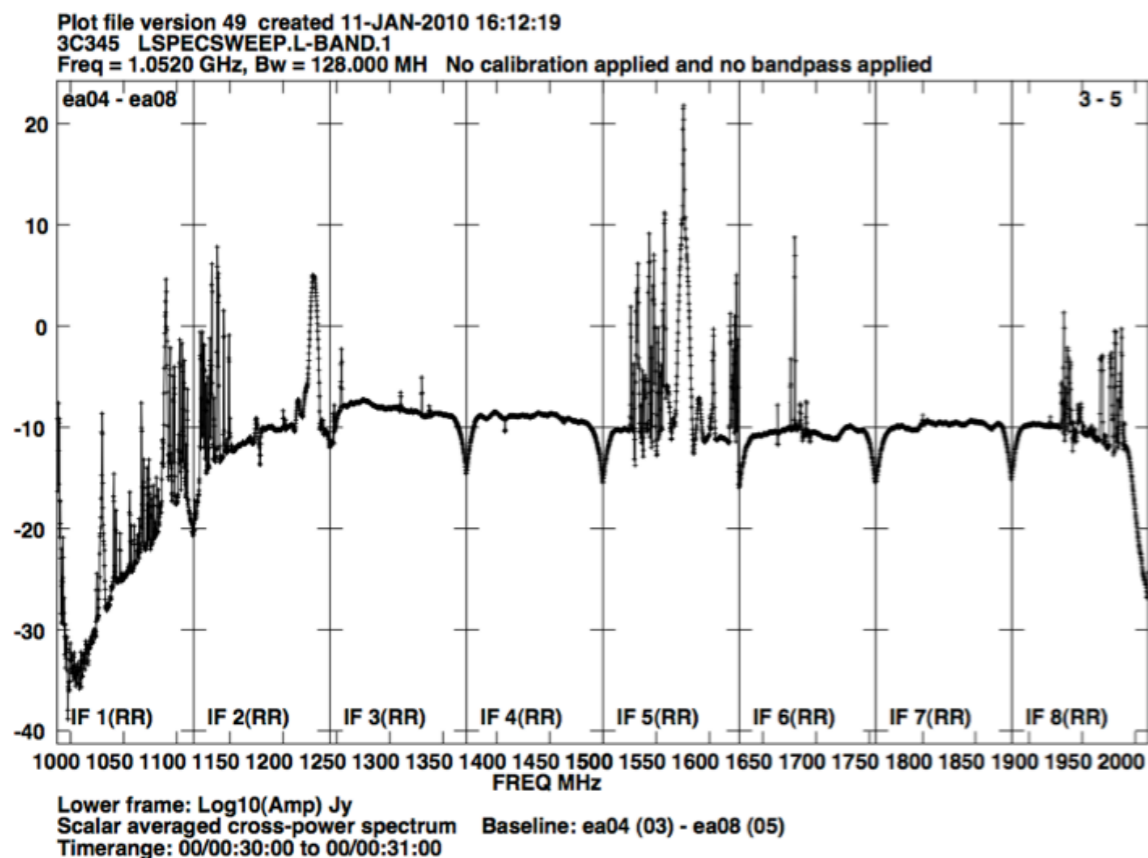
- Spectral line observations use several channels over a total BW
=> *much like continuum but with more channels!*
- *Absorption* line data is processed like cont. except ignoring line channels
- For *emission* lines (masers) a few additional elements must be considered
 - a. Presence of RFI. *More important*
 - b. Fringe-fitting. *Different techniques*
 - c. Bandpass calibration. *More important*
 - d. Doppler corrections. *Unique to line*
 - e. Continuum subtraction. *Unique to line*
 - f. Self-calibration . *Different techniques*
 - g. Imaging of a data Cube. *Unique to line*

Line Data Calibration

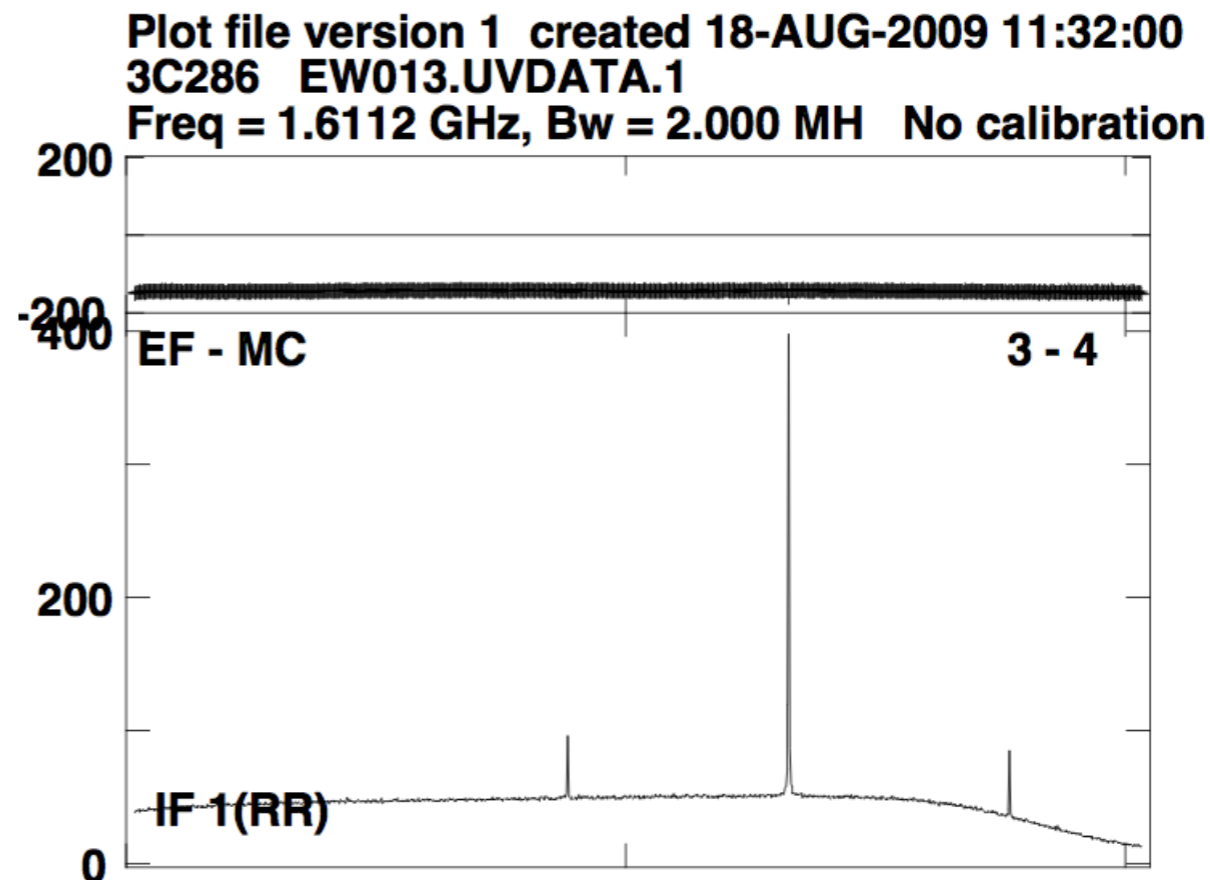
a) Editing spectral line data (as a function of ν)

Produce scalar-averaged cross-power spectra of calibrators (i.e. continuum sources) to spot narrowband RFI.

RFI at the JVLA L-Band



RFI at the EVN L-Band



Flagging RFI: Primarily a low frequency problem

Line Data Calibration

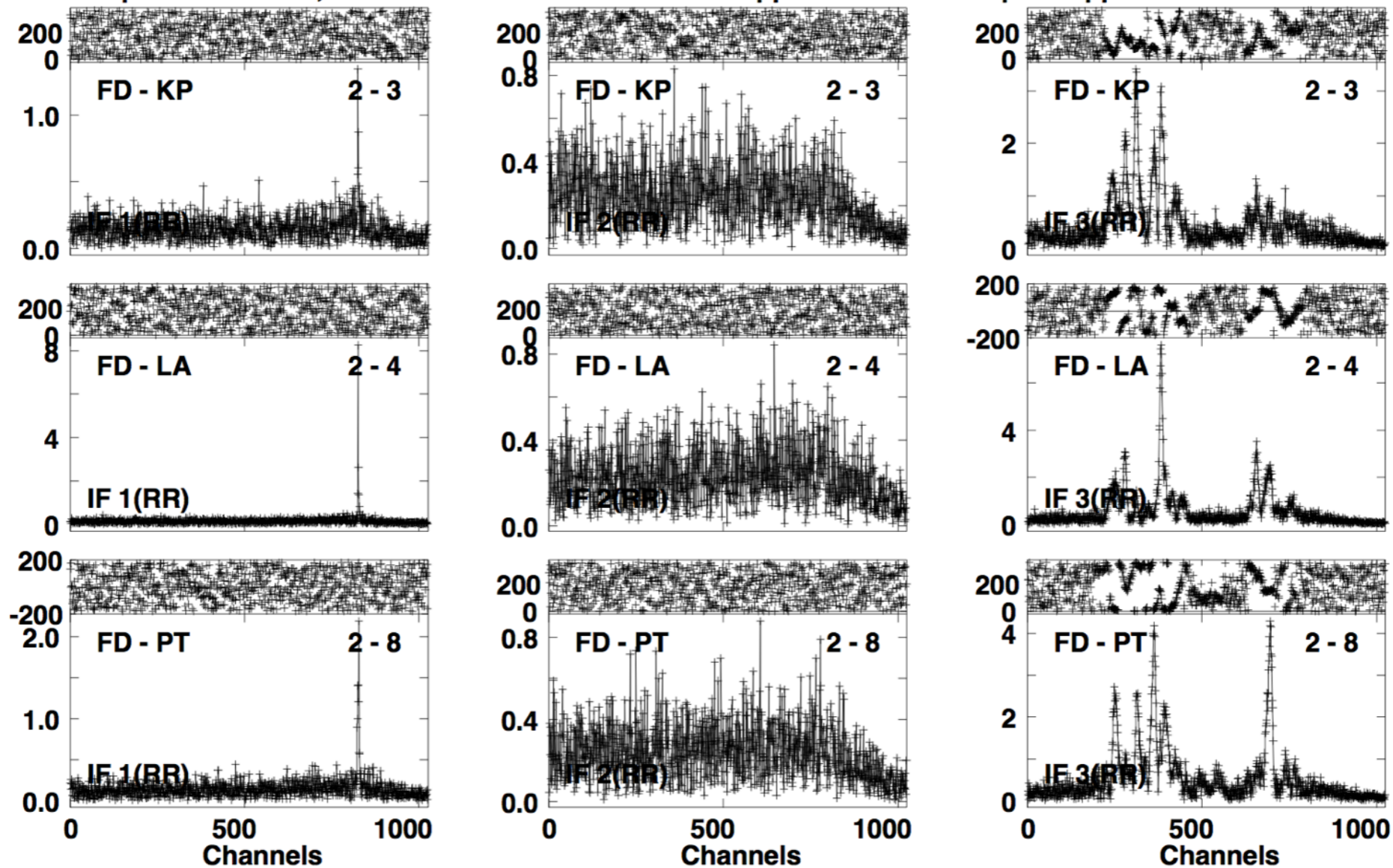
a) Editing spectral line data

3mm SiO maser line (VLBA)

Plot file version 3 created 01-JUN-2015 17:13:55

BNKL-I BG205A.UVDATA.1

Freq = 86.1973 GHz, Bw = 16.000 MH No calibration applied and no bandpass applied



Lower frame: Milli Ampl Jy Top frame: Phas deg

Vector averaged cross-power spectrum Several baselines displayed

Timerange: 00/01:37:54 to 00/02:01:28

Cross-power spectra on different VLBA baselines

RFI

No-Line

SiO-Line

Line Data Calibration

b) Fringe-fitting: Delays

- Independent clocks, atmospheric propagation, and geometric errors in the earth model at the correlator cause delay residual errors
- *No pulse cal system for line observations!*
 - => need “manual” phase-calibration
 - => Fringe-fit the data to calibrate your delays! *FRING* in *AIPS*
- Cannot determine delay errors from line source (i.e. the target maser)
- Delay calibration requires a continuum calibrator
 - => fringe fit a scan on a strong continuum source and apply delay corrections to all scans/sources

Line Data Calibration

b) Fringe-fitting: (Residual Delays +) Rates

“Global” fringe-fitting: *FRING* or *KRING* in AIPS

1. For weak lines, use a nearby ($<1^\circ$ for $\nu > 43\text{GHz}$) strong continuum calibrator source to calibrate phases, delays, rates (phase-reference)
2. For strong line emission (i.e., maser), do fringe-fitting on the target itself
 - maser emission consists of many individual bright and compact “spots”
 - a spectral channel with a single strong spot is an excellent calibrator
 - fringe-fit to derive the rates and remove from all other spectral channels
 - could also apply target solutions to phase-reference calibrator for astrometry (indirect phase-reference)

Line Data Calibration

c) Bandpass computation

Definition: Given the visibility $V_{ij}(t, \nu)_{obs} = V_{ij}(t, \nu) G_{ij}(t) \mathbf{B}_{ij}(t, \nu)$

Bandpass calibration is the process of deriving the *frequency-dependent* part of the gains, $\mathbf{B}_{ij}(t, \nu)$

- In theory, $\mathbf{B}_{ij}(t, \nu)$ for each baseline can be estimated from the frequency spectrum of the visibilities of a flat-spectrum calibrator
=> but this requires very high S/N.
- Most corruption of the bandpass is linked to individual antennas
=> solve for antenna-based gains instead of baselines:
$$B_{ij}(t, \nu) \approx \mathbf{B}_i(t, \nu) \mathbf{B}_j(t, \nu)^* = b_i(t, \nu) b_j(t, \nu) \exp[i (ph_i(t, \nu) - ph_j(t, \nu))]$$
- Given N antennas, now only N complex gains to solve for compared with $N(N - 1)/2$ for a baseline-based solution.
=> less computationally intensive
=> improvement in S/N of $\sim \sqrt{(N-1) / 2}$

Line Data Calibration

c) Bandpass computation

How BP calibration is performed?

Commonly used method :

- Uses a strong calibrator whose data is divided by a source model or continuum (Channel 0), which removes any source structure effects and any uncalibrated continuum gain changes
- The antenna-based gains are solved for as free parameters channel-by-channel.

AIPS task BPASS. No task in HOPS? Limited to a BW < 500 MHz?

Modified approach:

- For VLBI, compact strong cont. sources to detect with high S/N on all baselines are rare
=> use autocorrelation spectra to calibrate the amplitude part of the bandpass
- Signal-to-noise too low to fit channel-by-channel?
=> try polynomial fit across the band. *AIPS task CPASS*
- At mm wavelengths, strong continuum sources are rare.
 - *polynomial fit across the band?*
 - *use artificial noise source? X*

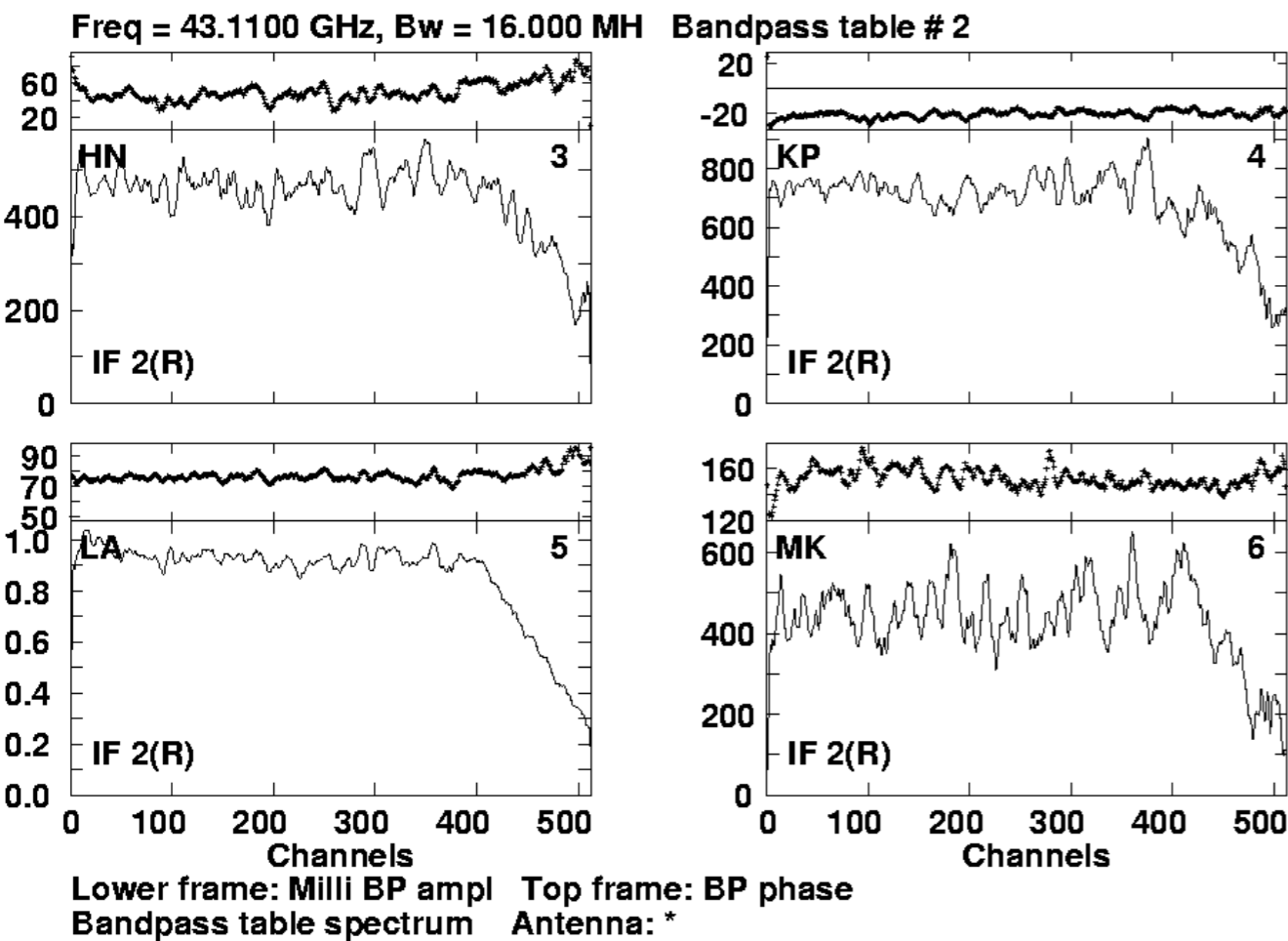
Line Data Calibration

c) Bandpass computation

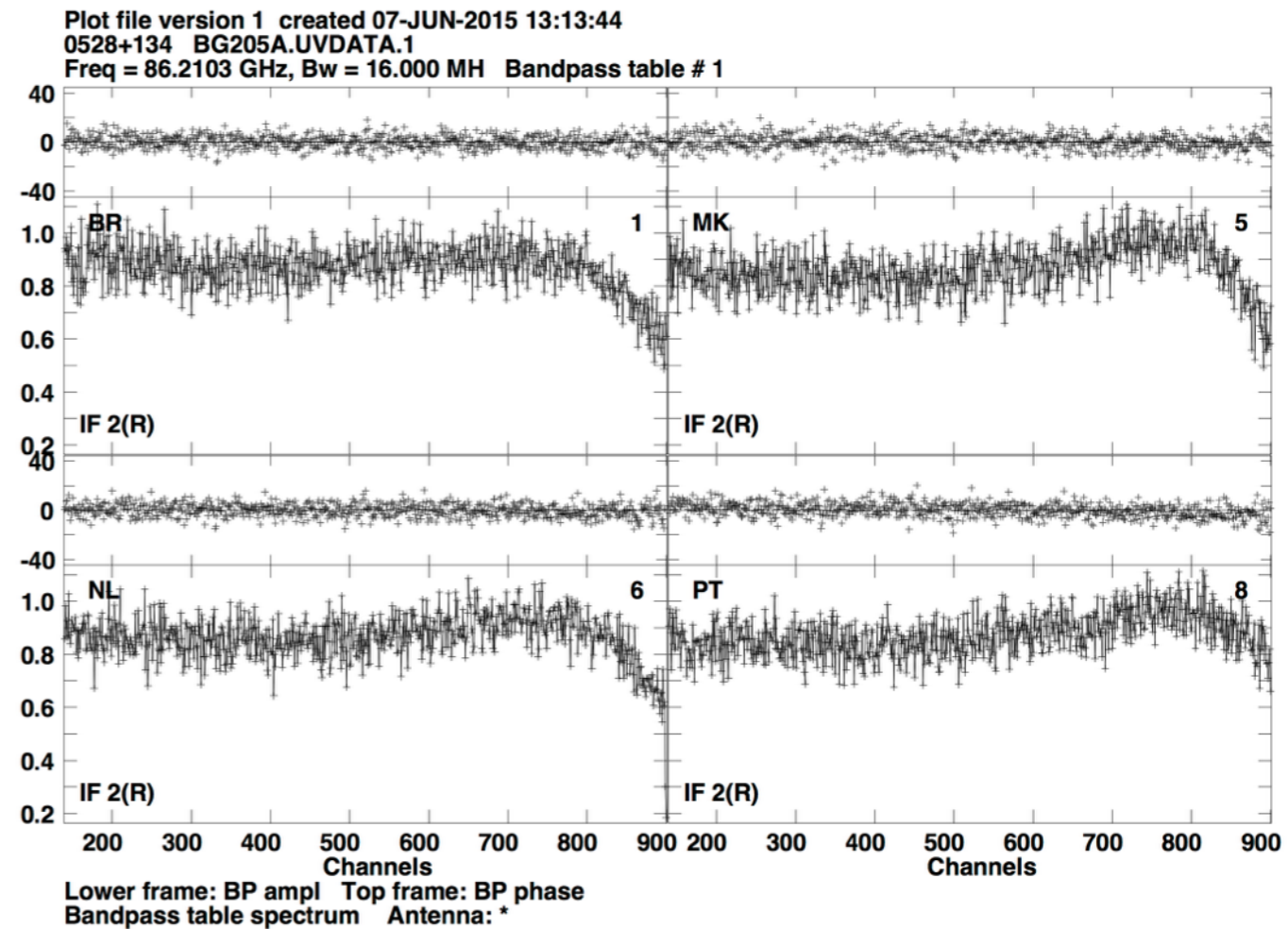
Assessing the Quality of the Bandpass Calibration

Poor-quality bandpass solutions

Good bandpass solutions



- Amplitude has different normalization for different antennas
- Noise levels are high, and are different for different antennas



- Solutions look comparable for all antennas.
- Mean amp~1 and ph~0 across useable portion of the band
- No sharp variations in amp or phase (not noise-dominated)

Line Data Calibration

d) Doppler Correction

- The velocity/redshift of a source is a crucial number as this dictates what sky frequency a line is observed.
- Source velocities need to be corrected relative to a rest frame
- Observing from Earth, our velocity with respect to astronomical sources is not constant in time or direction.

Line observing frequency: Rest Frames

<u>Correct for</u>	<u>Amplitude</u>	<u>Rest frame</u>
Nothing	0 km/s	Topocentric
Earth rotation	< 0.5 km/s	Geocentric
Earth around Sun	< 30 km/s	Heliocentric
Sun peculiar motion	< 20 km/s	Local Standard of Rest
Galactic rotation	< 300 km/s	Galactocentric

Conventions:

Radio-LSR $V_{\text{radio}}/c = (v_{\text{rest}} - v_{\text{obs}})/v_{\text{rest}}$ - Mainly Galactic work

Optical-heliocentric $V_{\text{opt}}/c = (v_{\text{rest}} - v_{\text{obs}})/v_{\text{obs}} = cz$ - Extragalactic work

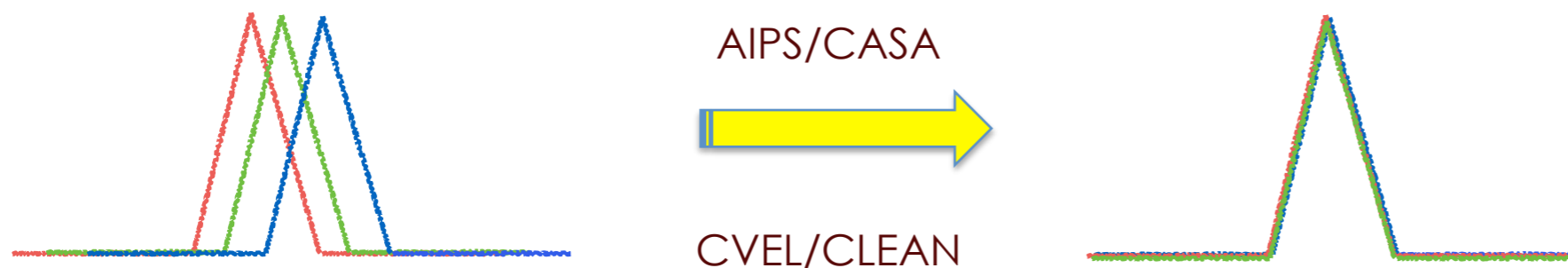
(approximations to relativistic formulas, differences become large as redshift increases)

Line Data Calibration

d) Doppler Correction

- **Doppler tracking** can be applied in real time to track a spectral line in a given reference frame, and for a given velocity definition (e.g., radio vs. optical)
- Note that the BP shape is really a function of *frequency*, not velocity!
 - Applying Doppler tracking introduces a time-dependent and position dependent frequency shift
- VLBI is done with fixed frequency (**Doppler setting** not tracking)

=> *The spectra must be shifted in frequency to correct for constant velocity*

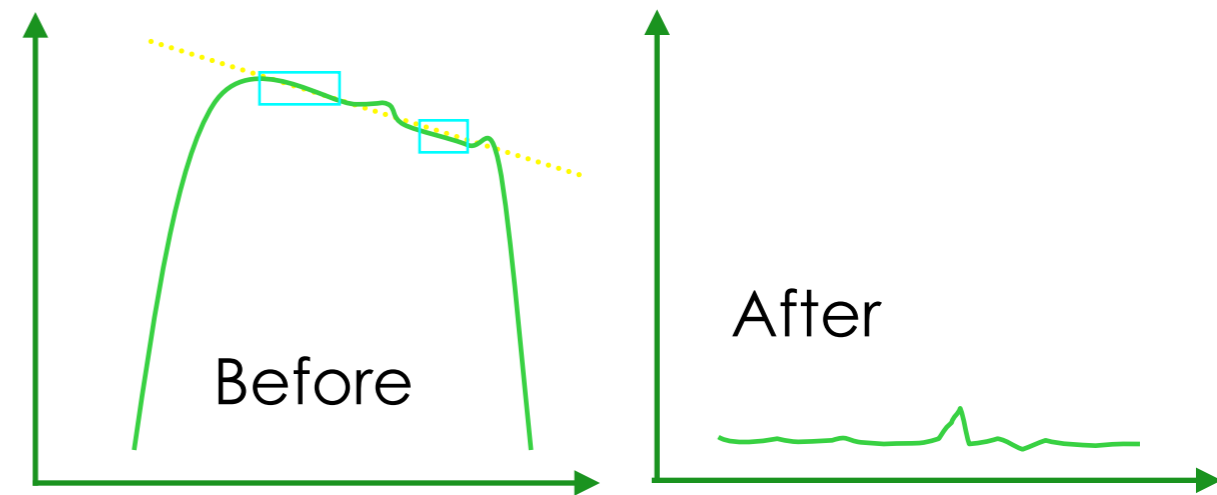


Line Data Calibration

e) Continuum subtraction

Basic concept

- Spectral-line data often contain continuum sources (either from the target or from nearby sources in the field of view) as well as line data.
- This continuum emission should be subtracted in your spectral-line data set
 - use line-free channels to estimate the continuum level
 - Subtract this continuum model from all channels
 - Iterate if necessary



Only necessary if strong continuum presents

- rarely an issue for maser emission
- very important for weak absorption lines

Line Data Calibration

f) Self-calibration

Same as continuum, but two cases (like in the fringe-fitting):

- Strong line emission (i.e. maser)
 - Self-cal the “reference channel” used for the global fringe fitting and apply solutions to all other channels
 - Allows imaging of weak continuum with $>snr$
- Weak line and strong continuum phase-reference source
 - Self-cal the continuum source and apply solutions from the continuum to individual channels
 - Allows imaging of weak lines with $>snr$

Line Data Calibration

g) Imaging: Cleaning and Deconvolution

- Deconvolution of spectral line data often poses special challenges:
 - Cleaning many channels is *computationally expensive*
 - Emission *distribution & structure* change from channel to channel
=> *labour-intensive* (setting clean boxes, interactive cleaning, etc)
- One is often interested in *both* high sensitivity (to detect faint emission) and high spatial/spectral resolution (to study kinematics)
=> cannot smooth your data to boost your sensitivity

Line Data Calibration

g) Imaging: Line Cubes Data Analysis

- After mapping all channels in the data set, we get not a **map** but a 3D data **cube** (RA, Dec, Velocity)
- The price to pay is more complexity to handle (large data sets, visualisation methods/software, etc.)
- To visualize the information we usually make 1-D or 2-D projections:
 - Line profiles (1-D slices along velocity axis)
 - Channel maps (2-D slices along velocity axis)
 - Movies (2-D slices along velocity axis)
 - Position-vel. plots (slices along spatial dimension)
 - Moment maps (integration along the vel. axis)

Random points for discussion

1. Data volumes output from the correlator for processing
2. Data Calibration:
 - Bandpass necessary for the wide-band data?
 - Amplitude calibration with auto-correlation spectra on strong maser lines?
3. Fringe-fitting: line-sources (i.e. masers) as calibrators?
4. Data Analysis: continuum subtraction for (weak) absorption lines
5.

Extra Slides

Amplitude calibration with auto-correlations

- Autocorrelation spectra of strong masers can be used to calibrate variations in antenna gain, T_{sys} , etc.
- Use template spectrum (from most sensitive telescope) to fit scaling to others

Pros:

- Excellent relative amplitude calibration (good within 1%)

Cons:

- Absolute calibration depends on accuracy of flux scale for template

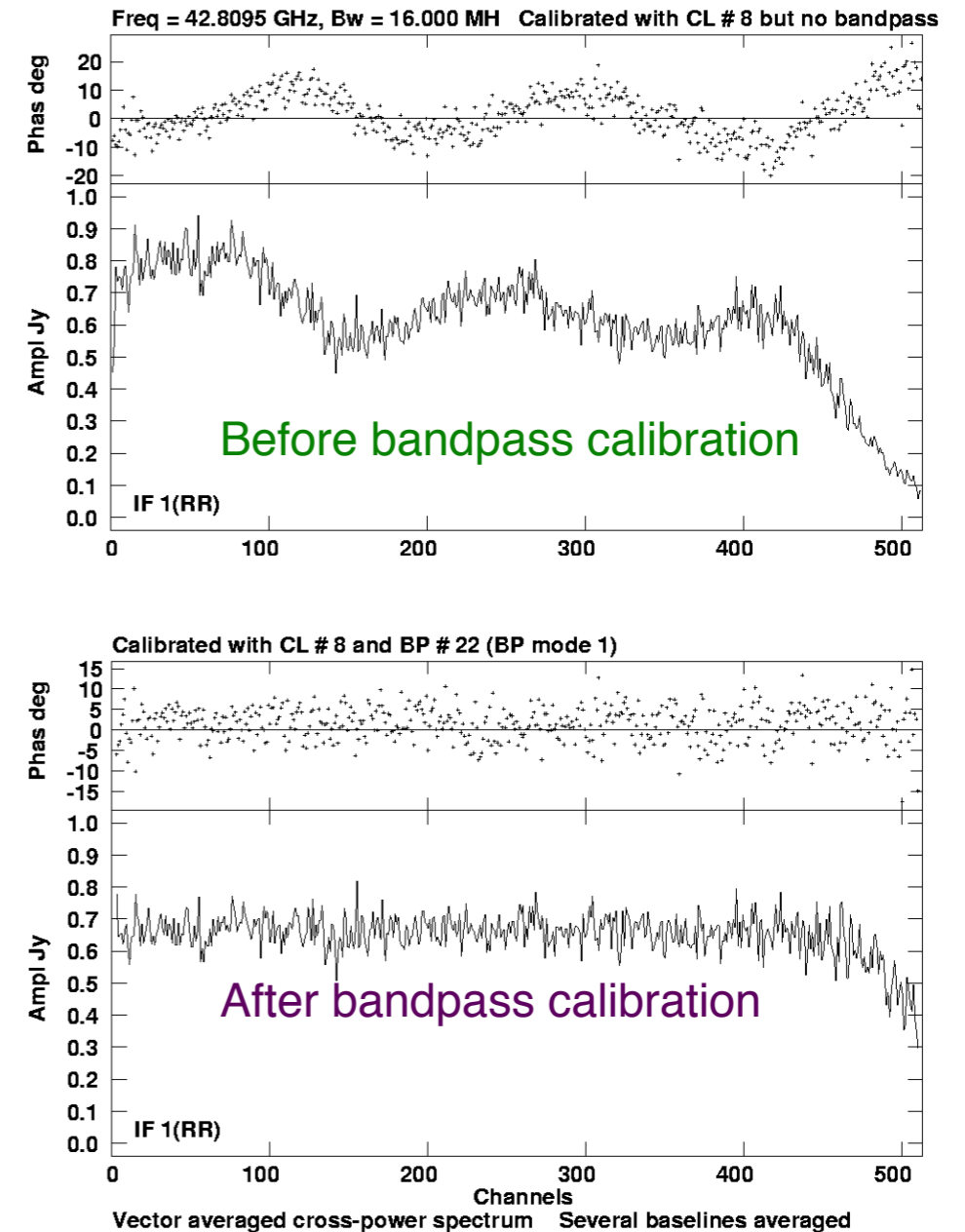
Line Data Calibration

c) Bandpass computation

Bandpass quality: apply to a continuum source

Before accepting the BP solutions, apply to a continuum source and use cross-correlation spectra to check:

- That phases are flat across the band
- That amplitudes are constant (for continuum sources)
- That the noise is not increased by applying the BP
- Absolute flux level is not biased high or low



How long to observe a BP calibrator?

- Applying the BP calibration means that every complex visibility spectrum will be divided by a complex bandpass, so noise from the bandpass will degrade all data.
- Need to spend enough time on the BP calibrator so that $\text{SNR}_{\text{BPcal}} > \text{SNR}_{\text{target}}$. A good rule of thumb is to use

$$\text{SNR}_{\text{BPcal}} > 2 * \text{SNR}_{\text{target}}$$

which then results in an integration time:

$$t_{\text{BPcal}} = 2(S_{\text{target}} / S_{\text{BPcal}})^2 t_{\text{target}}$$

(Sub)mm Maser Lines in Alma Bands

Band	$\theta_{B(16km/1km)}$ (mas)	H ₂ O (GHz)	SiO (GHz)	HCN (GHz)
3	40 / 650	96		
5	20 / 320	183		177
6	16 / 250	232	214, 216, 257, 259	
7	10-15 / 160-240	293, 321, 325, 336, 354	300, 302, 336*, 343, 345	
8	9 / 145	437, 439, 471		
9	6 / 100	658		
10	5 / 80		*isopotomer	805, 891